Game Evaluation

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Basic Information

- Developed and published by Team Reptile
- Fighting game
- Released August 27th 2014 worldwide on Steam for $13.99

Installation

- Download and install Steam
- Buy on Steam store and select to install

Hardware Requirements

Minimum:

OS: Windows XP
Processor: Core 2 Duo or equivalent - 1.5 GHz or higher
Memory: 1 GB RAM
Graphics: NVidia Geforce FX, 6x00, 7x00, 8x00, 9x00 and GTX 2x0 and newer. ATI Radeon 9x00, Xx00, X1x00, HD2x00 and HD3x00 series and newer. Intel® HD Graphics
Storage: 1 GB available space

Recommended:

OS: Windows 7
Processor: Core 2 Duo or equivalent - 2.0 GHz or higher
Memory: 2 GB RAM
Graphics: NVidia Geforce FX, 6x00, 7x00, 8x00, 9x00 and GTX 2x0 and newer. ATI Radeon 9x00, Xx00, X1x00, HD2x00 and HD3x00 series and newer. Intel® HD Graphics
Storage: 1 GB available space

Overview

- 1- 4 Player
- Hit an opponent with the ball to knock them out
- Ball bounces off walls
- Ball gets faster every hit
- Last player standing wins

Background

- No real story
- The player's role is to control one of the 6 characters
- Characters personalities are shown in their animations and taunts
- Urban setting with hip-hop styled characters

Detailed Gameplay and Scoring

- Players can jump, hit the ball, and bunt the ball
- Each character has a special move they can use after hitting the ball 4 times
  - Candyman's special makes his next hit go through walls
- Each character has a special jump
  - Switch can skateboard on the walls
- Every time the ball is hit it increases in speed
- As ball speed goes up hitlag (time from when the ball is hit to when it launches) increases, the ball is not affected by gravity or air resistance.
- When a player is hit by a ball it changes to their color and they're immune to it until someone else hits it and they can still hit it more
- Games starts with a chosen number of lives, You lose when you run out of lives. Getting hit uses a life.

User Interface

Lives

Special bar
(4 hits to use special)

Time

Song playing
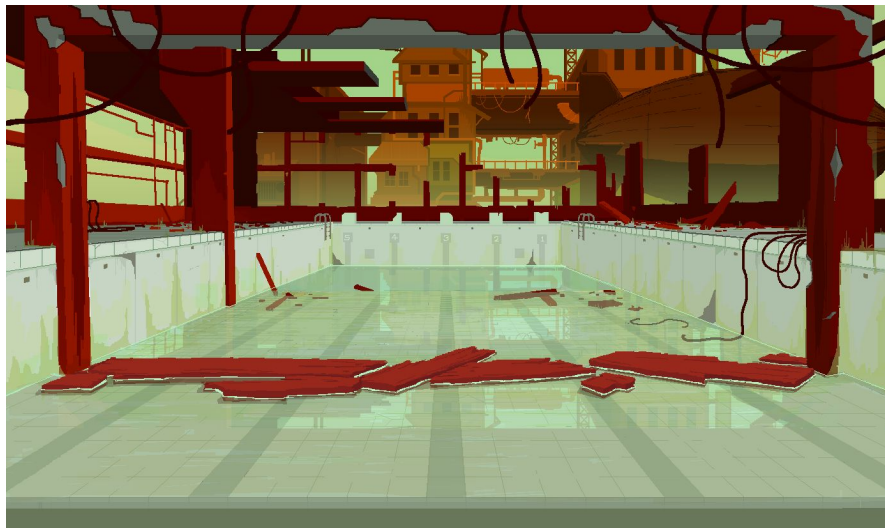
Hit-lag meter

Ball speed

Artwork

- The game is colorful with a cartoon style
- Each level has an interesting background in a run-down urban location
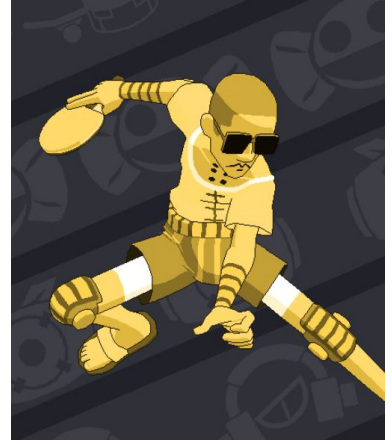- 2D sprite animation

Sound

- Characters say funny things during matches
  - "Beat and broken." - Sonata
- Electronic hip-hop music

Special Features

- Online multiplayer
- Strikers mode where each team defends a target
- The game allows you to set the starting ball speed
- Unlockable character skins
- The game has no manual but it has an optional tutorial

Bugs

- The game can freeze at the start of matches on rare occasions
- People occasionally have trouble connecting to and finding online matches

Good Things

- Centered on good gameplay
  - The game is all about gameplay which is simple and unique
- Easy to learn
  - You only need to know how to move, jump and hit the ball to play
- Difficult to master
  - Parries, bunts, specials and high speed give the gameplay depth
- It's a game anyone with a modern computer can play and enjoy
  - Low hardware requirements and price make it easy for anyone to play
- The music and art fit perfectly in the game
- Each character has an interesting personality
  - Everyone finds a character they like and taunts and animations are hilarious

Bad Things

- Less fun to play alone
    - The only solo things in the game are challenge mode which always has the same 10 matches and training mode
- Lack of additional modes and content
    - The only additional mode is strikers, this also causes the game to get old quickly
- No story
    - Having a story could extend the life of the game

Design Mistake

- No online ranking system
    - There's no incentive to play online matchmaking

Comparison to Other Fighting Games

- The gameplay is a unique combination of pong and fighting games and is difficult to compare to other games but is considered a fighting game.
- Lethal league has no hard to learn combos or controls. This can be a good thing for casual players and a bad thing for hardcore fighting game players.
- Fighting games usually don't have a lot of content and Lethal League is about average.
- Most online games have some ranking system, Lethal League does not.
- Lethal League is very accessible compared to most games. This makes it unusually fun and easy to play with friends.

Audience

- The game isn't appropriate for young children
  - No blood or sexualization but characters have some mild language
- The target audience
  - The game style appeals mostly to teens and young adults.

Summary

- Lethal League is unique, easy to learn and very fun to play with friends.
- It has no story and doesn't have a lot of content which can cause players to lose interest quickly especially in solo play.
- The game is only $14 and often goes on sale on Steam. It's a great, cheap game to buy and play with friends, they even sell a 4 pack.
- Addition of a story, online rankings and more modes could make it great.