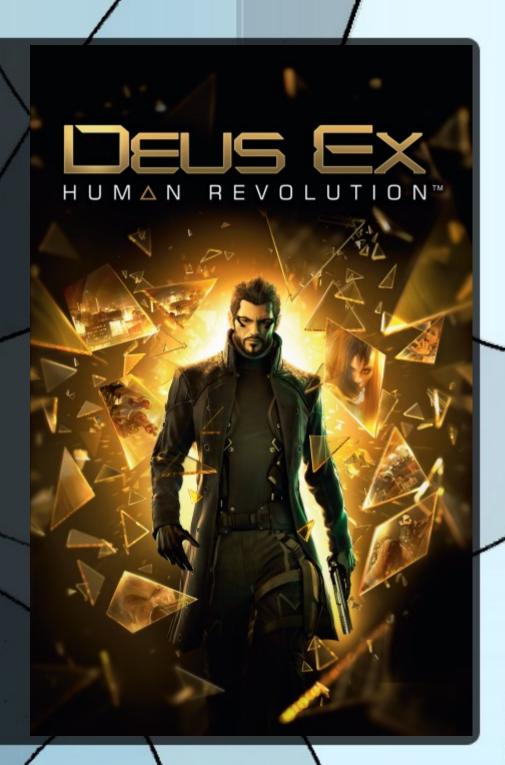
Deus Ex: Human Revolution



Basic Information

- Developer Eidos Montreal
- Publisher Square Enix
- Genre FPS/RPG
- Price \$59.99

Basic Information Contd

Minimum System Requirements:

Windows XP, Windows Vista or Windows 7 with DirectX 9.0c

2 GHz Dual-Core Processor

1 GB RAM (Windows XP) or 2 GB RAM (Windows Vista and Windows 7)

NVIDIA GeForce 8000 series, ATI Radeon HD 2000 series, or better

8.5 GB Disk Space

Recommended System Requirements:

Windows 7 with DirectX 9.0c

AMD Phenom II X4, Intel Core 2 Quad, or better

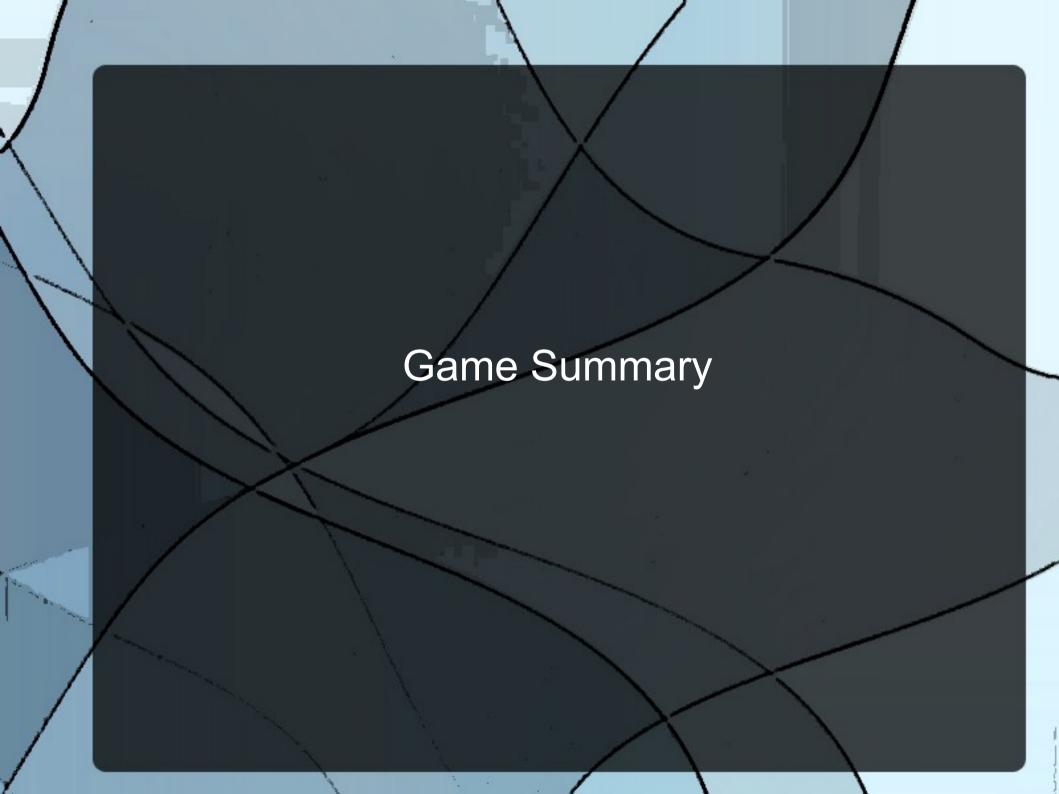
2 GB RAM

AMD Radeon HD 5850 or better

8.5 GB Disk Space

Basic Information Contd

- Or, own an XBox 360 or PS3
- Installation standard PC installation process



Plot Overview

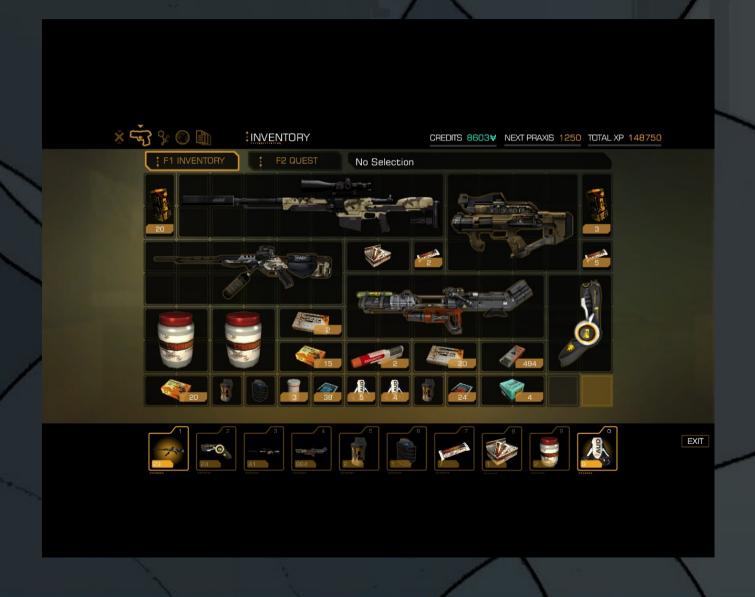
- Play as Adam Jensen, security chief of Sarif Industries
- Goal is to get to the bottom of the mystery of who attacked Sarif Industries and why



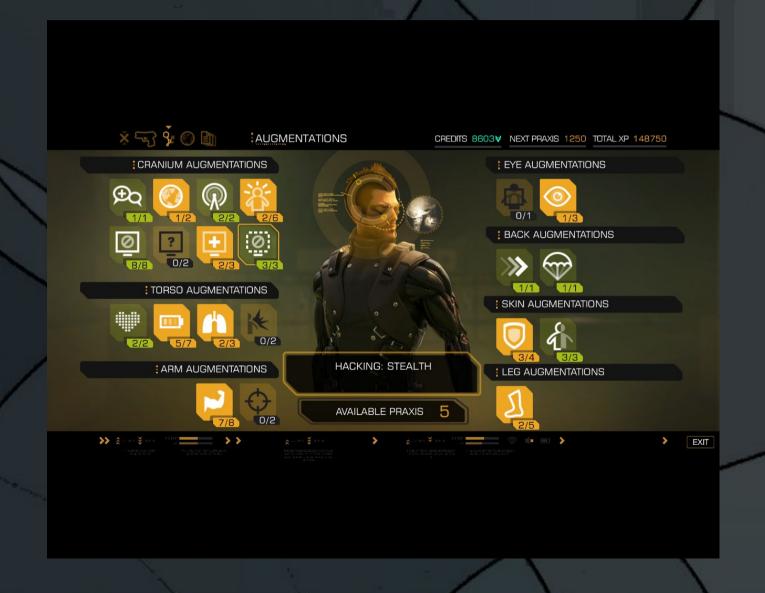




Interface - Menu



Interface – Menu



Gameplay

- "Three Ways to Play"
- Tends to reward exploration and outsidethe-box thinking

Aesthetics

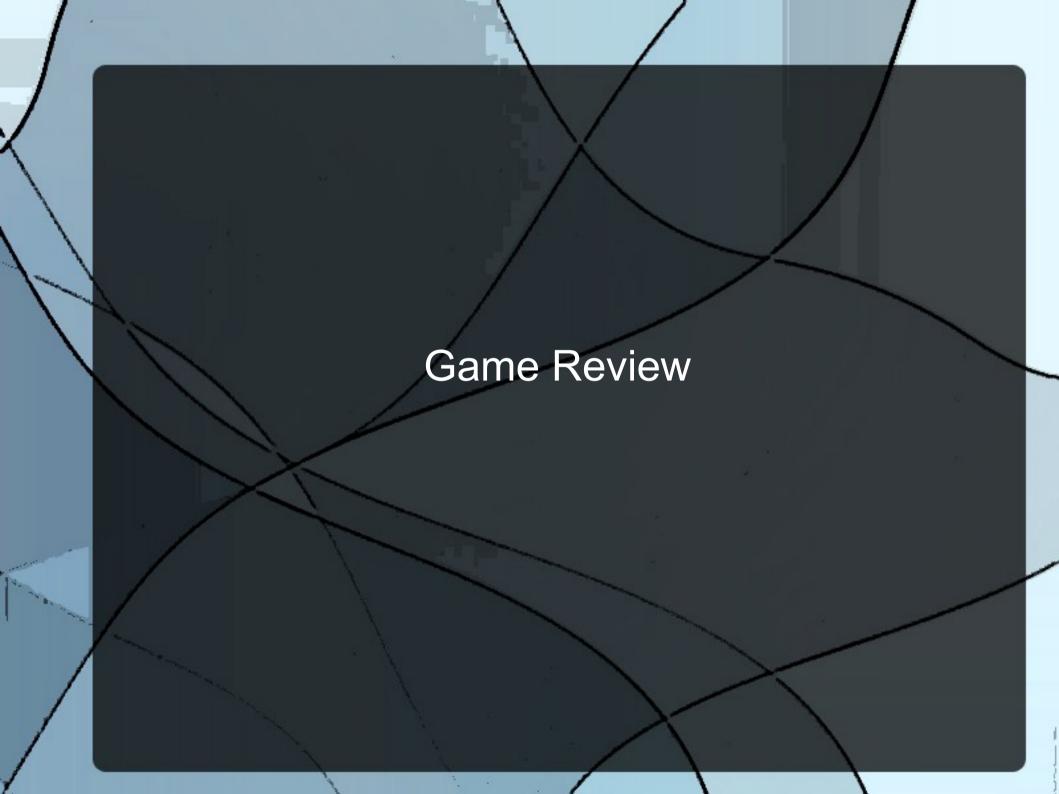
- Environments tend to be very dark, reinforces the setting
- Music is very subtle, ambient

Scoring

- Experience points as a reward for accomplishing quest objectives and dealing with obstacles
- 5000 experience points unlocks a Praxis Point
- Praxis Points are used to upgrade your character's abilities

Special Features

 Pre-order bonuses for pre-ordering from various vendors



What is fun

- Succeeded in balancing several gameplay types in one game
- All modes of play are appropriately challenging

What isn't fun

- Takedowns could have used more thought
- Augmentation trees aren't quite deep/varied/useful enough
- Inventory can be very restrictive
- BOSS FIGHTS

Boss Fights

I don't understand what Deus Ex is trying to do! They're always telling me I can "make choices," but I guess my choices were **wrong?** Excuse me sir! Optimally, I could have leveraged my dampers to enable a stealthy transversal. Alternately, we could engage one another in productive dialogue vis a vis the whereabouts of the woman you abducted previously.



I built a comp-sci major, and the game locked me in a room with a robo-bully and his fully automatic arm-cannon.

I'm seriously starting to question where I put all my points.

I'm gonna break
you in half!

@ 2011 MIKE KRAHULIK AND JERRY HOLKINS

Oh, yeah? Well... well...

I'll hack into your laptop

and read ALL YOUR MAIL!

WWW.PENNY-ARCADE.COM

Comparison

- The game is unique among its contemporaries
- Only games that compare really are the other games in the series

Intended Audience

- Intended squarely for mature audiences
- Violent at times
- Raises very good questions on the nature of humanity

Conclusion

- Great game
- Well worth purchase
- Great at letting you accomplish tasks how you want
- Should have gone back to the drawing board on boss battles, energy system